

3.10pt

# CS711008Z Algorithm Design and Analysis

## Lecture 10. Algorithm design technique: Network flow and its applications<sup>1</sup>

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<sup>1</sup>The slides are made based on Chapter 7 of *Introduction to algorithms, Combinatorial optimization algorithm and complexity* by C. H. Papadimitriou and K. Steiglitz, the classical papers by Kuhn, Edmonds, etc. in the book *50 Years of Integer Programming 1958-2008: From the Early Years to the State-of-the-Art.*

- Extensions of MAXIMUMFLOW problem: undirected network; CIRCULATION with multiple sources & multiple sinks; CIRCULATION with lower bound of capacity; MINIMUM COST FLOW;
- Solving practical problems using network flow and primal\_dual techniques:
  - 1 Partitioning a set: IMAGESEGMENTATION, PROJECTSELECTION, PROTEINDOMAINPARSING;
  - 2 Finding paths: FLIGHTSCHEDULING, DISJOINT PATHS, BASEBALLELIMINATION;
  - 3 Decomposing numbers: BASEBALLELIMINATION;
  - 4 Constructing matches: BIPARTITEMATCHING, SURVEYDESIGN;
- Extensions of matching: BIPARTITEMATCHING, WEIGHTEDBIPARTITEMATCHING, GENERALGRAPHMATCHING, WEIGHTEDGENERALGRAPHMATCHING;
- A brief history of network flow.

## Extensions of MAXIMUMFLOW problem

Four extensions of MAXIMUMFLOW problem:

- 1 MAXIMUMFLOW for undirected network;
- 2 CIRCULATION with multiple sources and multiple sinks;
- 3 CIRCULATION with lower bound for capacity;
- 4 MINIMUM COST FLOW;

## Extension 1: MAXIMUM FLOW for undirected network

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## INPUT:

an **undirected** network  $G = \langle V, E \rangle$ , each edge  $e$  has a capacity  $C(e) > 0$ . Two special nodes: **source**  $s$  and **sink**  $t$ ;

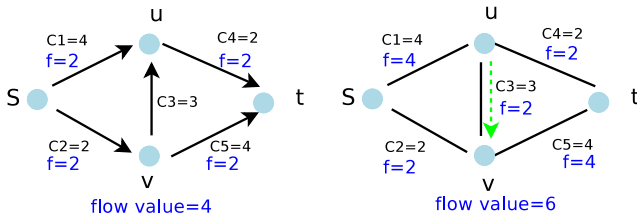
## OUTPUT:

for each edge  $e$ , to assign a flow  $f(e)$  to maximize the flow value  $\sum_{e=(s,v)} f(e)$ .

Flow properties:

- 1 (Capacity restriction):  $0 \leq f(u, v) + f(v, u) \leq C(u, v)$  for any  $(u, v) \in E$ ;
- 2 (Conservation restriction):  $f^{in}(v) = f^{out}(v)$  for any node  $v \in V$  except for  $s$  and  $t$ .

# Example



Note: On the directed network, the maximum flow value is 4; in contrast, on the undirected network, the maximum flow value is 6.

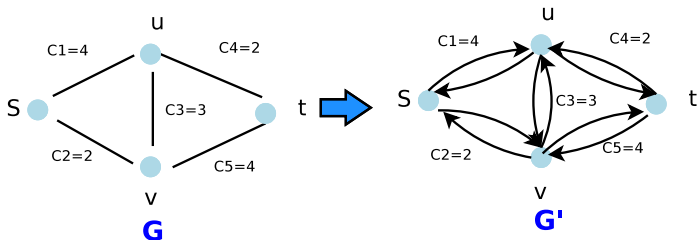


Maximum-flow algorithm for undirected network  $G$

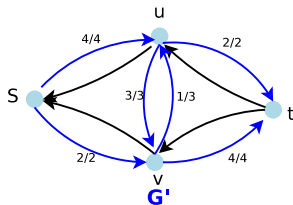
- 1: Transforming the undirected network  $G$  to a directed network  $G'$ ;
- 2: Calculating the maximum flow for  $G'$  by using Ford-Fulkerson algorithm;
- 3: Revising the flow to meet the capacity restrictions;

# Step 1: changing undirected network to directed network

- Transformation: an undirected network  $G$  is transformed into a directed network  $G'$  through:
  - adding edges: for each edge  $(u, v)$  of  $G$ , introducing two edges  $e = (u, v)$  and  $e' = (v, u)$  to  $G'$ ;
  - setting capacities: setting  $C(e') = C(e)$ .

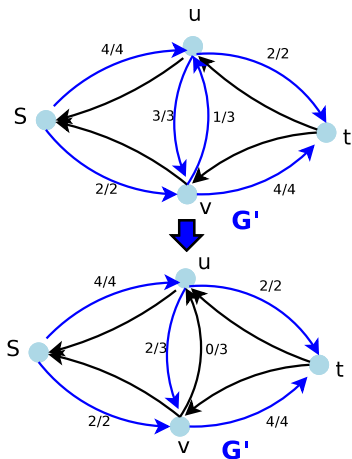


## Step 2: calculating the maximum flow for $G'$



Note: the only trouble is the violation of capacity restriction: for edge  $e = (u, v)$ ,  $f(e) + f(e') = 4 > C(e) = 3$ .

## Step 3: revising flow to meet capacity restriction

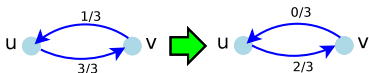


Note: for an edge violating capacity restriction, say  $e = (u, v)$ , the flow  $f(e)$  and  $f(e')$  were revised.

# Correctness of revising flow

## Theorem

There exists a maximum flow  $f$  for network  $G$ , where  $f(u, v) = 0$  or  $f(v, u) = 0$ .



## Proof.

- Suppose  $f'$  is a maximum flow for undirected network  $G'$ , where  $f'(u, v) > 0$  and  $f'(v, u) > 0$ . We change  $f'$  to  $f$  as follows:
- Let  $\delta = \min\{f'(u, v), f'(v, u)\}$ .
- Define  $f(u, v) = f'(u, v) - \delta$ , and  $f(v, u) = f'(v, u) - \delta$ . We have  $f(u, v) = 0$  or  $f(v, u) = 0$ .
- It is obvious that both capacity restrictions and conservation restrictions hold.
- $f$  has the same value to  $f'$  and thus optimal.

Extension 2: CIRCULATION problem with multiple sources and multiple sinks

## Extension 2: CIRCULATION problem with multiple sources and multiple sinks

### INPUT:

a network  $G = \langle V, E \rangle$ , where each edge  $e$  has a capacity  $C(e) > 0$ ; multi sources  $s_i$  and sinks  $t_j$ . A sink  $t_j$  has demand  $d_j > 0$ , while a source  $s_i$  has supply  $d_i$  (described as a negative demand  $d_i < 0$ ).

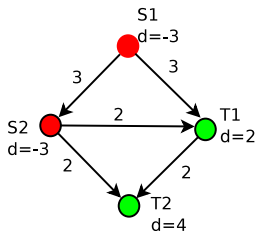
### OUTPUT:

a **feasible circulation**  $f$  to satisfy all demand requirements using the available supply, i.e.,

- 1 Capacity restriction:  $0 \leq f(e) \leq C(e)$ ;
- 2 Demand restriction:  $f^{in}(v) - f^{out}(v) = d_v$ ;

Note: For the sake of simplicity, we define  $d_v = 0$  for any node  $v$  except for  $s_i$  and  $t_j$ . Thus we have  $\sum_i d_i = 0$ , and denote  $D = \sum_{d_v > 0} d_v$  as the **total demands**.

# An example



Note: The differences between CIRCULATION and MULTICOMMODITIES problem:

- 1 CIRCULATION problem: There is ONLY one type of commodity: a sink  $t_i$  can accept commodity from **any** source. In other words, the combination of commodities from all sources constitutes the demand of  $t_i$ .
- 2 MULTICOMMODITIES problem: There are multiple commodities, say transferring *food* and *oil* in the same network. Here  $t_i$  (say demands *food*) accepts commodity  $k_i$  from  $s_i$  (say sending *food*) only. Linear programming is the only known polynomial-time algorithm for the MULTICOMMODITIES problem.

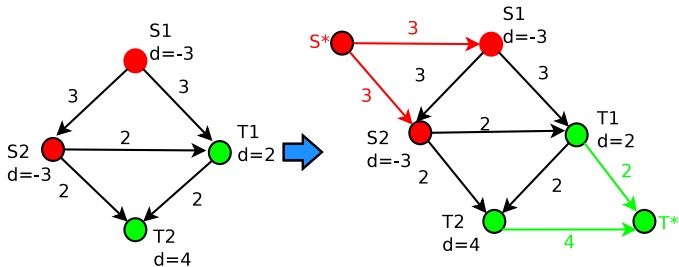


Algorithm for circulation:

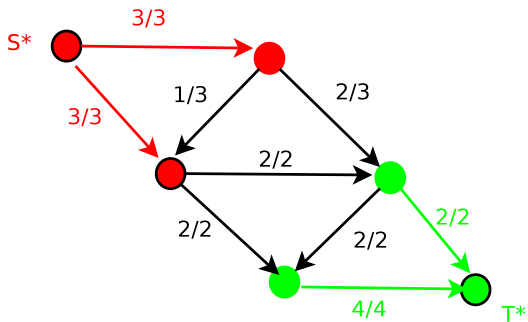
- 1: Constructing an expanded network  $G'$  via adding super source  $S^*$  and super sink  $T^*$ ;
- 2: Calculating the maximum flow  $f$  for  $G'$  by using Ford-Fulkerson algorithm;
- 3: Return flow  $f$  if the maximum flow value is equal to  $D = \sum_{v:d_v>0} d_v$ .

# Step 1: constructing an expanded network $G'$

**Transformation:** constructing a network  $G'$  through adding a super source  $s^*$  to connect each  $s_i$  with capacity  $C(s^*, s_i) = -d_i$ . Similarly, adding a super sink  $t^*$  to connect to each  $t_j$  with capacity  $C(t_j, t^*) = d_j$ .

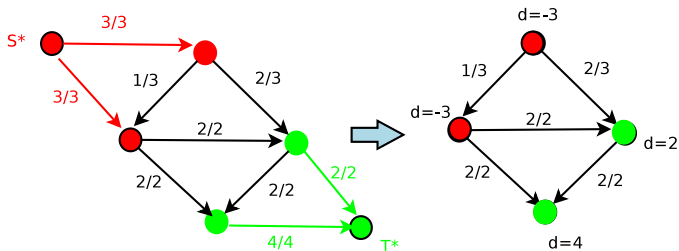


## Step 2: calculating the maximum flow for $G'$



Note:  $a/b$  means  $f(e) = a$ , and capacity  $C(e)=b$ .

## Step 3: checking the maximum flow for $G'$



Note:  $a/b$  means  $f(e) = a$ , and capacity  $C(e)=b$ .

The maximum flow value is  $6 = \sum_{v, d_v > 0} d_v$ . Thus, we obtained a feasible solution to the original circulation problem.

## Theorem

*There is a feasible solution to CIRCULATION problem iff the maximum  $s^* - t^*$  flow in  $G'$  is  $D$ .*

## Proof.

•  $\Leftarrow$

Simply removing all  $(s^*, s_i)$  and  $(t_j, t^*)$  edges. It is obvious that both capacity constraint and conservation constraint still hold for all  $s_i$  and  $t_j$ .

•  $\Rightarrow$

We construct a  $s^* - t^*$  flow and prove that it is a maximum flow:

- 1 Define a flow  $f$  as follows:  $f(s^*, s_i) = -d_i$  and  $f(t_j, t^*) = d_j$ .
- 2 Consider a special cut  $(A, B)$ , where  $A = \{s^*\}$ ,  $B = V - A$ .
- 3 We have  $C(A, B) = D$ . Thus  $f$  is a maximum flow since it reaches the maximum value.



### Extension 3: CIRCULATION with lower bound for capacity

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### INPUT:

a network  $G = \langle V, E \rangle$ , where each edge  $e$  has a capacity **upper bound**  $C(e)$  and a **lower bound**  $L(e)$ ; multi sources  $s_i$  and sinks  $t_j$ . A sink  $t_j$  has demand  $d_j > 0$ , while a source  $s_i$  has supply  $d_i$  (described as a negative demand  $d_i < 0$ ).

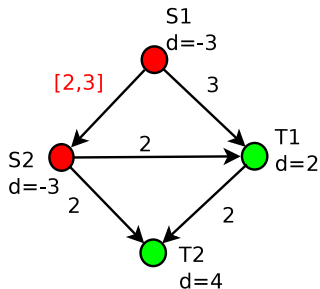
### OUTPUT:

a feasible circulation  $f$  to satisfy all demand requirements using the available supply, i.e.,

- 1 Capacity restriction:  $L(e) \leq f(e) \leq C(e)$ ;
- 2 Conservation restriction:  $f^{in}(v) - f^{out}(v) = d_v$ ;

Note: For the sake of simplicity, we define  $d_v = 0$  for any node  $v$  except for  $s_i$  and  $t_j$ . Thus we have  $\sum_i d_i = 0$ , and define  $D = \sum_{d_v > 0} d_v$  be the *total demands*.

# An example



$[a,b]$  denotes  $L(e)=a$ , and  $C(e) = b$ .

Advantages of lower bound: By setting lower bound  $L(e) > 0$ , we can force edge  $e$  to be used by flow, e.g. edge  $(s_1, s_2)$  should be used in the flow.



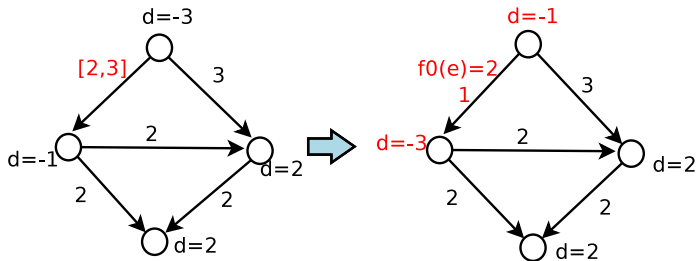
## Algorithm for circulation with lower-bound for capacity

- 1: Building **an initial flow**  $f_0$  by setting  $f_0(e) = L(e)$  for  $e = (u, v)$ ;
- 2: Solving a new circulation problem for  $G'$  without capacity lower bound. Specifically,  $G'$  was made by revising an edge  $e = (u, v)$  with lower bound capacity:
  - ① nodes:  $d'_u = d_u + L(e)$ ,  $d'_v = d_v - L(e)$ ,
  - ② edge:  $L(e) = 0$ ,  $C(e) = C(e) - L(e)$ .

Denote  $f'$  as a feasible circulation to  $G'$ .

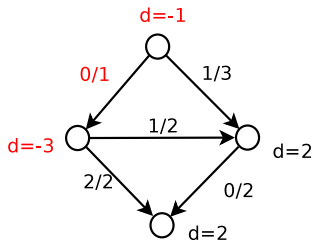
- 3: Return  $f = f' + f_0$ .

# Step 1: Building an initial flow $f_0$



Note:  $a/[l,b]$  means  $f(e) = a$ , and capacity  $L(e)=l$ , and  $C(e)=b$ .

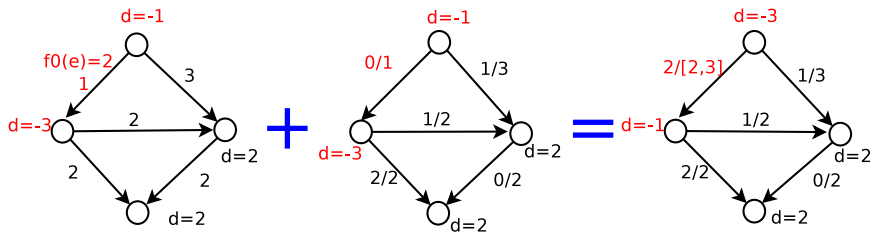
## Step 2: Solving the new circulation problem



Note:  $a/[l,b]$  means  $f(e) = a$ , and capacity  $L(e)=l$ , and  $C(e)=b$ .

We found a feasible circulation  $f$  for the network  $G'$ .

# Step 3: Adding $f_0$ and $f'$



We get  $f$  to the original problem as:  $f = f_0 + f'$ .

## Theorem

*There is a circulation  $f$  to  $G$  (with lower bounds) iff there is a circulation  $f'$  to  $G'$  (without lower bounds).*

## Proof.

- Define  $f'(e) = f(e) + L_e$ .
- It is easy to verify both capacity constraints and conservation constraints hold.



## Extension 4: MINIMUM COST FLOW problem

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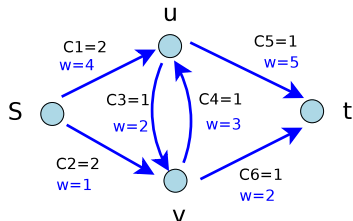
### INPUT:

a network  $G = \langle V, E \rangle$ , where each edge  $e$  has a capacity  $C(e) > 0$ , and a cost  $w(e)$  for transferring a unit through edge  $e$ .  
Two special node: source  $s$  and sink  $t$ . A flow value  $v_0$ .

### OUTPUT:

to find a circulation  $f$  with flow value  $v_0$  and the cost is minimized.

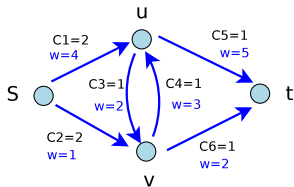
# An example



- Objective: how to transfer  $v_0 = 2$  units commodity from  $s$  to  $t$  with the minimal cost?
- Basic idea: the cost  $w_e$  makes it difficult to find the minimal cost flow by simply expanding  $G$  to  $G'$  as we did for the CIRCULATION problem. Then we return to the primal\_dual idea.



# Primal\_Dual technique: LP formulation



$$\begin{array}{rcll}
 \min & 4y_1 & +y_2 & +2y_3 & +3y_4 & +5y_5 & +2y_6 & & \\
 s.t. & y_1 & +y_2 & & & & & =2 & \text{node } s \\
 & & & & & -y_5 & -y_6 & = -2 & \text{node } t \\
 & -y_1 & & +y_3 & -y_4 & +y_5 & & =0 & \text{node } u \\
 & & -y_2 & -y_3 & +y_4 & & +y_6 & =0 & \text{node } v \\
 & & & & & & & y_i \leq C_i & \\
 & & & & & & & y_i \geq 0 & 
 \end{array}$$

Intuition:  $y_i$  denotes the flow on edge  $i$ .

# Primal\_Dual technique: Dual form D

$$\begin{array}{rcccccccl} \max & -4y_1 & -y_2 & -2y_3 & -3y_4 & -5y_5 & -2y_6 & & \\ s.t. & y_1 & +y_2 & & & & & \leq 2 & \text{node } s \\ & & & & & -y_5 & -y_6 & \leq -2 & \text{node } t \\ & -y_1 & & +y_3 & -y_4 & +y_5 & & \leq 0 & \text{node } u \\ & & -y_2 & -y_3 & +y_4 & & +y_6 & \leq 0 & \text{node } v \\ & & & & & & & y_i \leq C_i \\ & & & & & & & y_i \geq 0 \end{array}$$

Rewrite the LP into standard DUAL form via:

- Objective function: using  $\max$  instead of  $\min$ .
- Constraints: Simply replacing “=” with “ $\leq$ ”. (Why? Notice that if all inequalities were satisfied, they should be equalities. For example, inequalities (2), (3) and (4) force  $y_1 + y_2 \geq 2$ , thus change  $\leq$  into  $=$  for inequality (1). So do other inequalities.

# Finding a valid circulation with value $v_0$ first.

- We need to find a valid circulation with value  $v_0 = 2$  first.
- This is easy: CIRCULATION problem.
- Thus we have a feasible solution to  $D$ .

# Primal\_Dual technique: DRP

$$\begin{array}{rcccccccc} \max & -4y_1 & -y_2 & -2y_3 & -3y_4 & -5y_5 & -2y_6 & & \\ \text{s.t.} & y_1 & +y_2 & & & & & & \leq 0 & \text{node } s \\ & & & & & y_5 & +y_6 & & \leq 0 & \text{node } t \\ & y_1 & & -y_3 & +y_4 & -y_5 & & & \leq 0 & \text{node } u \\ & & y_2 & +y_3 & -y_4 & & -y_6 & & \leq 0 & \text{node } v \\ & & & & & & & y_i & \leq 0 & \text{for full arc} \\ & & & & & & & -y_i & \leq 0 & \text{for empty arc} \\ & & & & & & & y_i & \leq 1 & \text{for any arc} \end{array}$$

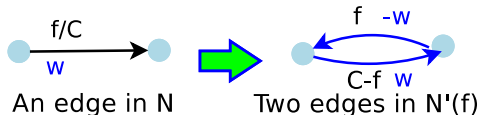
Recall the rules to construct DRP from D:

- Replacing the right hand items with 0.
- Removing the constraints not in  $J$  ( $J$  contains the constraints in  $D$  where  $=$  holds).
- Adding constraints  $y_i \geq -1$  for any arcs.

## Definition (Cycle flow)

A flow  $f$  is called **cycle flow** if input equal output for any node (including  $s$  and  $t$ ).

- Suppose we have already obtained a flow for network  $N$ .
- Solving the corresponding DRP is essentially finding a cycle in a new network  $N'(f)$ , which is constructed as follows:
  - 1 For each edge  $e = (u, v)$  in  $N$ , two edges  $e = (u, v)$  and  $e' = (v, u)$  were introduced to  $N'(f)$ ;
  - 2 The capacities for  $e$  and  $e'$  in  $N'(f)$  are set as  $C(e) - f(e)$  and  $-f(e)$ , respectively;
  - 3 The costs are set as  $w(e') = -w(e)$ ;



## Theorem

*$f$  is the minimum cost flow in network  $N \Leftrightarrow$  network  $N'(f)$  contains no cycle with negative cost.*

## Proof.

$f$  is the minimum cost flow in network  $N$

$\Leftrightarrow$  The optimal solution to  $DRP$  is 0.

$\Leftrightarrow N'(f)$  has no cycle flow with negative cost.

$\Leftrightarrow N'(f)$  has no cycle with negative cost. □

Intuition: Suppose that we have obtained a cycle in  $N'(f)$ . Pushing a unit flow along the cycle leads to a cycle flow (denoted as  $\bar{f}$ ). Then  $f + \bar{f}$  is also a flow for the original network  $N$ .

# Minimum cost flow algorithm

## Klein algorithm

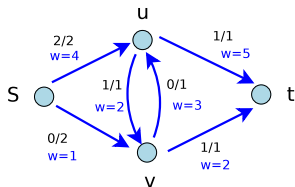
- 1: Finding a flow  $f$  with value  $v_0$  using maximum-flow algorithm, say Ford-Fulkerson;
- 2: **while**  $N'(f)$  contains a cycle  $C$  with negative cost **do**
- 3:   Denote  $b$  as the bottleneck of cycle  $C$ .
- 4:   Define  $\bar{f}$  as the unit flow along  $C$ .
- 5:    $f = f + b\bar{f}$ ;
- 6: **end while**
- 7: **return**  $f$ .

## Note:

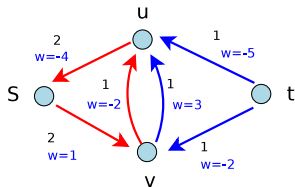
- 1 The cost of flow decreases as iteration proceeds, while the flow value keeps constant.
- 2 The cycle with negative cost can be found using Bellman-Ford algorithm.

# Example: Step 1

Initial flow  $f_0$ : flow value 2, flow cost: 17.



New network  $N'(f)$ :

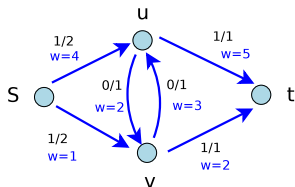


Negative cost cycle:  $s \rightarrow v \rightarrow u \rightarrow s$  (in red). Cost:  $-5$ .

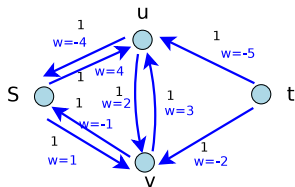


## Example: Step 2

$f = f + \bar{f}$ : flow value  $2 - 0 = 2$ , flow cost:  $17 - 5 = 12$ .



New network  $N^f(f)$ :



Negative cost cycle: cannot find. Done!

# Extension: Hitchcock TRANSPORTATION problem 1941

**INPUT:**  $n$  sources  $s_1, s_2, \dots, s_n$  and  $n$  sinks  $t_1, t_2, \dots, t_n$ . Source  $s_i$  has supply  $a_i$ , and a sink  $t_j$  has demand  $b_j$ . The cost from  $s_i$  to  $t_j$  is  $c_{ij}$ .

**OUTPUT:** arrange a schedule to minimize cost.

Note:

- 1 Frank L. Hitchcock formulated the TRANSPORTATION problem in 1941. This problem is equivalent to MINIMUM COST FLOW PROBLEM [Wagner, 1959].
- 2 In 1956, L. R. Ford Jr. and D. R. Fulkerson proposed a "labeling" technique to solve the transportation problem. This algorithm is considerably more efficient than simplex algorithm. See "Solving the Transportation Problem" by L. R. Ford Jr. and D. R. Fulkerson.
- 3 If  $c_{ij} = 0/1$ , then Hitchcock problem turns into assignment problem.

## Applications of MAXIMUMFLOW problem

Formulating a problem into MAXIMUMFLOW problem:

- 1 We should define a **network** first. Sometimes we need to construct a graph from the very scratch.
- 2 Then we need to define **weight for edges**. Sometimes we need to move the weight on nodes to edges.
- 3 How to define **source  $s$  and sink  $t$** ? Sometimes super source  $s^*$  and  $t^*$  are needed.
- 4 Finally we need to prove that **max-flow** (finding paths, matching) or **min-cut** (partition nodes) is what we wanted.

Note: most problems utilize the property that there exists a maximum integer-valued flow iff there exists a maximum flow.

## Paradigm 1: Partition a set

# Problem 1: IMAGESEGMENTATION problem

## INPUT:

Given an image in pixel map format. The pixel  $i, i \in P$  has a probability to be foreground  $f_i$  and the probability to be background  $b_i$ ; in addition, the likelihood that two neighboring pixels  $i$  and  $j$  are similar is  $l_{ij}$ ;

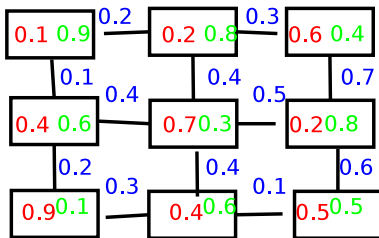
## GOAL:

to identify foreground out of background. Mathematically, we want a partition  $P = F \cup B$ , such that  $Q(F, B) =$

$\sum_{i \in F} f_i + \sum_{j \in B} b_j + \sum_{i \in F} \sum_{j \in N(i) \cap F} l_{ij} + \sum_{i \in B} \sum_{j \in N(i) \cap B} l_{ij}$  is maximized.

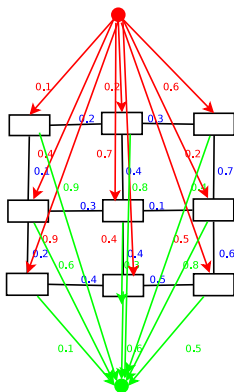


# An example



- Red: the probability  $f_i$  for pixel  $i$  to be foreground;
- Green: the probability  $b_i$  for pixel  $i$  to be background;
- Blue: the likelihood that pixel  $i$  and  $j$  are in the same category;

# Converting to network-flow problem



- 1 Network: Adding two nodes source  $s$  and sink  $t$  with connections to all nodes;
- 2 Capacity:  $C(s, v) = f_v$ ,  $C(v, t) = b_v$ ;  $C(u, v) = l_{uv}$ ;
- 3 Cut: a partition. Cut capacity  $C(F, B) = M - Q(F, B)$ , where  $M = \sum_i (b_i + f_i) + \sum_i \sum_j l_{ij}$  is a constant.
- 4 MinCut: the optimal solution to the original problem



## Problem 2: PROJECT SELECTION

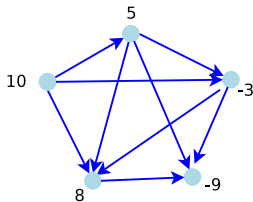
### INPUT:

Given a directed acyclic graph (DAG). A node represents a project associated with a profit (denoted as  $p_i > 0$ ) or a cost (denoted as  $p_i < 0$ ), and directed edge  $u \rightarrow v$  represent the prerequisite relationship, i.e.  $v$  should be finished before  $u$ .

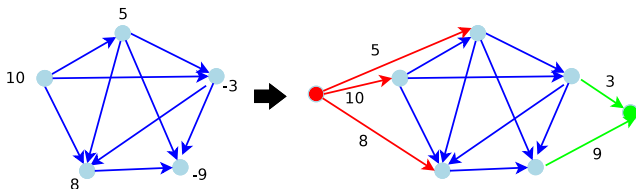
### GOAL:

to choose a subset  $A$  of projects such that:

- 1 Feasible: if a project was selected, all its prerequisites should also be selected;
- 2 Optimal: to maximize profits  $\sum_{v \in A} p_v$ ;



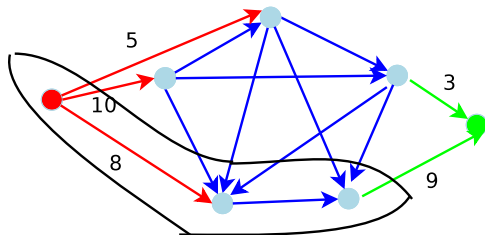
# Network construction



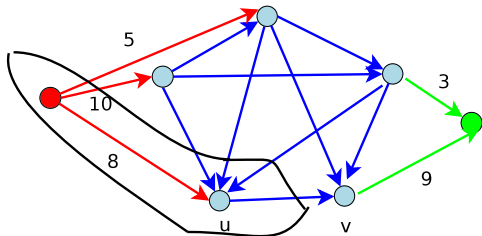
- 1 Network: introducing two nodes:  $s$  and  $t$ ,  $s$  connecting the nodes with  $p_i > 0$ , and  $t$  connecting the nodes with  $p_i < 0$ ;
- 2 Capacity: moving weights from nodes to edges, and set  $C(u, v) = \infty$  for  $\langle u, v \rangle \in E$ .
- 3 Cut: a partition of nodes.

# Minimum cut corresponds to maximum profit

- 1 Cut capacity:  $C(A, B) = C - \sum_{i \in A} p_i$ , where  $C = \sum_{v \in V} p_v$  ( $p_v > 0$ ) is a constant.



- 2 In the example,  $C(A, B) = 5 + 10 + 9$ ,  $\sum_{i \in A} p_i = 8 - 9$ , and  $C = 5 + 10 + 8$ .
- 3 Min-Cut: corresponding to the maximum profit since the sum of cut capacity and profit is a constant.



- Feasible: The feasibility is implied by the infinite weights on edges, i.e. an invalid selection corresponds to a cut with infinite capacity.
- For example, if a project  $u$  was selected while its precursor  $v$  was not selected, then the edge  $\langle u, v \rangle$  is a cut edge, leading to an infinite cut.

## Paradigm 2: Finding paths

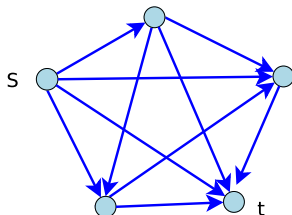
## Problem 3: Disjoint paths

### INPUT:

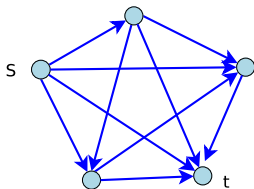
Given a graph  $G = \langle V, E \rangle$ , two nodes  $s$  and  $t$ , an integer  $k$ .

### GOAL:

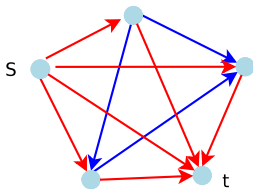
to identify  $k$   $s - t$  paths whose edges are disjoint;



Related problem: graph connectivity



- 1 Edges: the same to the original graph;
- 2 Capacity:  $C(u, v) = 1$ ;
- 3 Flow: (See extra slides)



## Theorem

$k$  disjoint paths in  $G \Leftrightarrow$  the maximum  $s - t$  flow value is at least  $k$ .

## Proof.

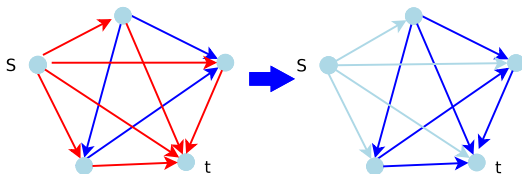
- 1 Note: maximum  $s - t$  flow value is  $k$  implies an INTEGRAL flow with value  $k$ .
- 2 Simply selecting the edges with  $f(e) = 1$ .



Time-complexity:  $O(mn)$ .



# Menger theorem 1927



## Theorem

*The number of maximum disjoint paths is equal to the number of minimal edge removalment to separate  $s$  from  $t$ .*



## Proof.

- 1 The number of maximum disjoint paths is equal to the maximum flow;
- 2 Then there is a cut  $(A, B)$  such that  $C(A, B)$  is the number of disjoint paths;
- 3 The cut edges are what we wanted.



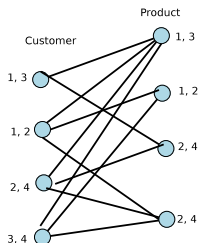
## Problem 4: Survey design

### INPUT:

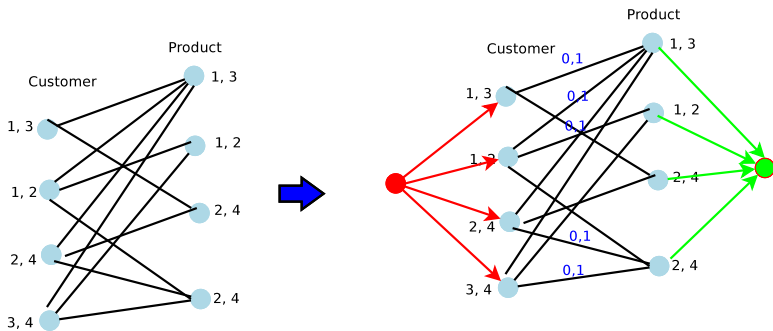
A set of customers  $A$ , and a set of products  $P$ . Let  $B(i) \subseteq P$  denote the products that customer  $i$  bought. An integer  $k$ .

### GOAL:

to design a survey with  $k$  questions such that for customer  $i$ , the number of questions is at least  $c_i$  but at most  $c'_i$ . On the other hand, for each product, the number of questions is at least  $p_i$  but at most  $p'_i$ .



# Network construction



- 1 Edges: introducing two nodes  $s$  and  $t$ . Connecting customers with  $s$  and products with  $t$ .
- 2 Capacity: moving weights from nodes to edges; setting  $C(i, j) = 1$ ;
- 3 Circulation: is a feasible solution to the original problem.

## Paradigm 3: Matching

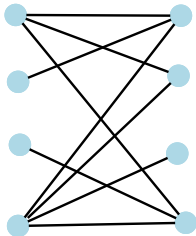
## Problem 5: Matching

**INPUT:**

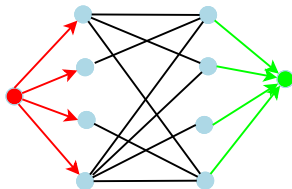
A bipartite  $G = \langle V, E \rangle$ ;

**GOAL:**

to identify the maximal matching;



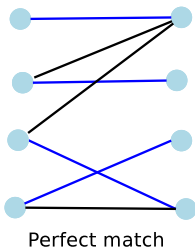
# Constructing a network



- 1 Edges: adding two nodes  $s$  and  $t$ ; connecting  $s$  with  $U$  and  $t$  with  $V$ ;
- 2 Capacity:  $C(e) = 1$  for all  $e \in E$ ;
- 3 Flow: the maximal flow corresponds to a maximal matching;

Time-complexity:  $O(mn)$

# Perfect matching: Hall theorem



## Definition (Perfect match)

Given a bipartite  $G = \langle V, E \rangle$ , where  $V = X \cup Y$ ,  $X \cap Y = \phi$ ,  $|X| = |Y| = n$ . A match  $M$  is a perfect match iff  $|M| = n$ .



# Hall theorem, Hall 1935, König 1931

## Theorem

*A bipartite has a perfect matching  $\Leftrightarrow$  for any  $A \subseteq X$ ,  $|\Gamma(A)| \geq |A|$ , where  $\Gamma(A)$  denotes the partners of nodes in  $A$ .*

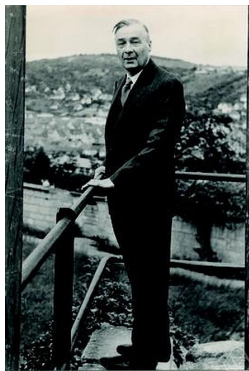
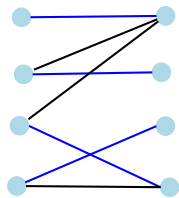
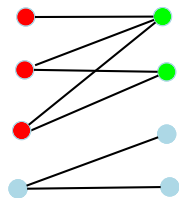


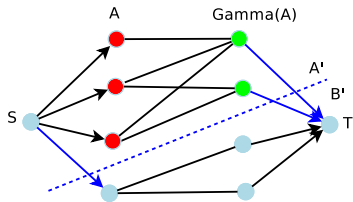
Figure: König, Egervary, and Philip Hall



Perfect match



No perfect match



No perfect match

## Proof.

Here we only show that if there is no perfect matching, then  $|\Gamma(A)| < |A|$ .

- 1 Suppose there is no perfect matching, i.e., the maximal match is  $M$ ,  $|M| < n$ ;
- 2 Then there is a cut such that  $C(A', B') < n$ . Define  $A = A' \cap X$ ;
- 3  $C(A', B') = |X \cap B'| + |Y \cap A'| = n - |A| + |\Gamma(A)|$ .
- 4 We have  $|\Gamma(A)| < |A|$  since  $C(A', B') < n$ .



Note: If necessary  $A'$  can be changed to guarantee that  $\Gamma(A) \subseteq A'$ .

Time-complexity:  $O(mn)$

## Paradigm 4: Decomposing numbers

# BASEBALL ELIMINATION problem

**INPUT:**

$n$  teams  $T_1, T_2, \dots, T_n$ . A team  $T_i$  has already won  $w_i$  games, and for team  $T_i$  and  $T_j$ , there are  $g_{ij}$  games left.

**GOAL:**

Can we determine whether a team, say  $T_i$ , has already been eliminated from the first place? If yes, can we give an evidence?

# An example

Four teams: *New York*, *Baltimore*, *Toronto*, *Boston*

- 1  $w_i$ : NY (90), Balt (88), Tor (87), Bos (79).
- 2  $g_{ij}$ : NY:Balt 1, NY:Tor 6, Balt:Tor 1, Balt:Bos 4, Tor:Bos 4, NY:Bos 4.

It is safe to say that *Boston* has already been eliminated from the first place since:

- 1 *Boston* can finish with at most  $79 + 12 = 91$  wins.
- 2 We can find a subset of teams, e.g.  $\{NY, Tor\}$ , with the total number of wins of  $90+87+6 = 183$ , thus at least a team finish with  $\frac{183}{2} = 91.5 > 91$  wins.

Note that  $\{NY, Tor, Balt\}$  cannot serve as an evidence that *Bos* has already been eliminated.

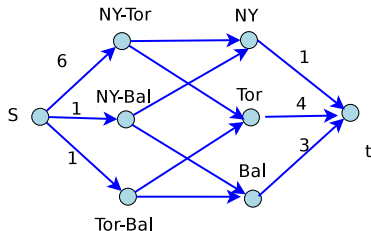
Question: For a specific team  $z$ . Can we determine whether there exists a subset of teams  $S \subseteq T - \{z\}$  such that

- 1  $z$  can finish with at most  $m$  wins;
- 2  $\frac{1}{|S|} (\sum_{x \in S} w_x + \sum_{x, y \in S} g_{xy}) > m$ .

In other word, at least one of the teams in  $S$  will have more wins than  $z$ .

# Network construction: taking $z = Boston$ as an example

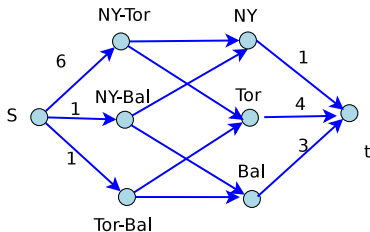
- We define  $m = w_z + \sum_{x \in T} g_{xz} = 91$ , i.e. the total number of possible wins for team  $z$ .
- A network is constructed as follows:
  - 1 Define  $S = T - \{z\}$ , and  $g^* = \sum_{x,y \in S} g_{xy} = 8$ .
  - 2 Nodes: For each pair of teams, constructing a node  $x : y$ , and for each team  $x$ , constructing a node  $x$ .
  - 3 Edges:
    - For edge  $s - x : y$ , set capacity as  $g_{x,y}$ .
    - For edge  $x : y - x$  and  $x : y - y$ , set capacity as  $g_{x,y}$ .
    - For edge  $x - t$ , set capacity as  $m - w_x$ .



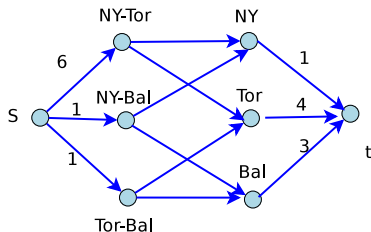


# Intuition: number decomposition

Intuition: along edge  $s - x : y$ , we send  $g_{x,y}$  wins, and at node  $x : y$ , this number is decomposed into two numbers, i.e. the number of wins of each team.

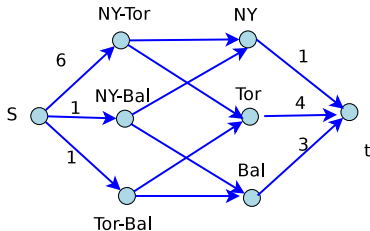


# Case 1: the maximum flow value is $g^* = 8$



## Theorem

*There exist a flow with value  $g^* = 8$  iff there is still possibility that  $z = Boston$  wins the championship.*

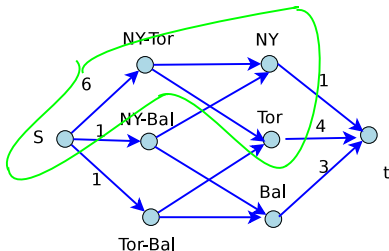


## Proof.

- $\Leftarrow$ 
  - If there is a flow with value  $g^*$ , then the capacities on edges  $x - t$  guarantees that no team can finish with over  $m$  wins.
  - Therefore,  $z$  still have chance to win the championship (if  $z$  wins all remaining games).
- $\Leftarrow$ 
  - If there is possibility for  $z$  to win the championship
  - we can define a flow with value  $g^*$ .



## Case 2: the maximum flow value is less than $g^* = 8$



### Theorem

If the maximum flow value is strictly smaller than  $g^*$ , the minimum cut describes a subset  $S \subseteq T - \{z\}$  such that

$$\frac{1}{|S|} \left( \sum_{x \in S} w_x + \sum_{x, y \in S} g_{xy} \right) > m.$$

### Proof.

(See extra slides)



Extensions of matching: ASSIGNMENT problem, Hungarian algorithm for WEIGHTED ASSIGNMENT problem, Blossom algorithm.